

# Old School Rock Sport Rules

(Revision 15, 04-17-17)

## DISCLAIMER

Old School's primary interests are to develop funds for land use, enhance fun and safety for spectators, participants. Please note that Old School Rock Crawling **makes no representations, express or implied warranties, that compliance with the rules as written or any addendums to those rules will guarantee protection against injury or death to spectators, participants, sponsors or damage to personal property.** These rules and regulations constitute the minimum acceptable standards for competition and are intended as a guide for conduct. The primary responsibility for the safe condition and operation of rock crawling competition rests with the vehicle owner, driver, and spotter. The total responsibility for the competition must be shared by everyone associated with the sport of rock crawling. Think safety first!

### **Notice:**

Rock Crawling is an inherently dangerous sport. Each competitor, crew member and family assumes that risk when they participate or attend an event. The risk of death or serious injury cannot be eliminated. By competing at or attending an event; spotters, drivers, crew members and associated family agree to the following:

In consideration of being permitted to participate in any event promoted by Craig Stumph Racing LLC using the Old School Rock Crawling Rules, the competitor, heirs, representatives, next of kin or families, hereby releases Craig Stumph Racing LLC and their representatives, members, directors, volunteers, promoters, sponsors, employees, agents, next of kin and family (releasees) of all liability to the competitor, whether caused by a negligent act or omission of releasees or otherwise while the undersigned is for any purpose participating in such an event. It is fully understood by each of the competitors that there is some inherent risk associated with this event, including damage to vehicles and injury or death to the individual.

In addition, the competitor agrees to indemnify and hold harmless the releasees from any loss, liability, damage, or cost they incur due to such participation by the competitor, weather caused by releasees negligence or otherwise, and agree to assume full responsibility and risk for bodily injury, death, or property damage from releasees negligence or otherwise while the competitor is participating in this event.

Old School reserves the right to modify the rules for safety, environmental issues, or other valid reasons at any time. However; Old School Rock Crawling is responsive to suggestions from active competitors and will consider rule changes submitted in writing. Active competitors will be notified of any competition rule changes in advance of an event by one or more of the following:

1. U S mail
2. E-mail
3. On the Rocky Mountain Extreme web site ([www.rockymountainextreme.com](http://www.rockymountainextreme.com))
4. Drivers meeting
5. Programs or other media containing rules printed and distributed by Old School Rock Crawling
6. The Old School Rock Crawl web site

## Vehicle Class Build Requirements-

### **0. Trail Buggy Class**

0.1 See section 3 (Pro Modified Stock Class) for Trail Buggy vehicle restrictions (with the exception of rule 0.2).

0.2 Tires - No restrictions on tire size

### **1. Street Stock Class (~~license and registration required~~)**

**1.1 Tires** - Maximum tire size is 37", based on manufactures sidewall stamp. Three bonus points (-3) issued for each inch below 37" to a minimum of 33". **Sticky tires are penalized +20 points.**

**1.2 Steering** - Street Stock class is limited to hydraulic assist of stock type components (hydraulic rams OK). Rear steer or full hydraulic steering is not allowed. Cross over steering acceptable.

#### **1.3 Frame**

**1.3a** Frames must be OEM or direct OEM design aftermarket replacement. Frame reinforcement allowed.

**1.3b** Frame rail modifications are not allowed, including cutting holes in the frame rails for custom brackets (except as allowed in 1.7 below). All bolt on or weld on custom brackets are permitted.

**1.3c** Frames cannot be drilled or punched to lighten them.

#### **1.4 Body**

**1.4a** Bodies must be full width of OEM. Bodywork must extend a minimum of 24" past the center of the rear axle. Full recognizable 4x4 bodies i.e. Jeep, Toyota, Ford, Chevrolet, I.H. etc., are required. Some trimming of body allowed such as fenders and corner panels. Fenders may be trimmed under the area that would be covered by a factory or aftermarket fender flair or a maximum of 3".

**1.4b** Front fender wells may be omitted. All flooring and fire walls must be fully intact with the exception of the following:

**1.4b1** The hump area directly over the transmission and transfer case may be modified to accommodate aftermarket products or lifting of stock components.

**1.4b2** The floorboard may be cut or modified for clearance of rear shocks, fuel tanks and routing of fuel lines.

**1.4c** Flat beds allowed on trucks with a +20 point penalty assessed.

**1.4d** Missing full intact windshield is a +15 point penalty.

**1.5 Radiator** - Radiators must be in factory position and covered by the hood.

**1.6 Seating** - Vehicles must have two (2) seats side by side.

### **1.7 Suspension**

**1.7a** Stock configuration suspension designs required. Example: leaf from factory, leaf for competition, coil/leaf from factory, coil/leaf for competition, etc... Double shackle, air shocks or coil over systems are allowed with a 10 point penalty (+10).

**1.7b** No limitation on suspension attachment point measurements, but overall wheelbase MUST remain +/- 3 inches of stock.

**1.7c** Manual or automatically controlled suspension systems that compensate ride height are not allowed. Front bumper mounted winches may be used as an adjustable limiting strap for the front axle. Rear axle winches are also allowed as an adjustable limiting strap.

**1.7d** Shackle reversal approved for leaf springs. Shackle hangers may use holes cut in the frame for leaf spring shackle bushings. Rear leaf springs mounted inside the frame are allowed (frenched).

**1.7e** Portal Axles are not allowed.

**1.8 Fuel System** - Factory fuel tank and vents are acceptable. The tanks and vents must be in the stock location and configuration to pass tech. Any modifications to the factory systems will require a rollover valve and fuel vent line shutoff valve located near the fuel tank and accessible to track personnel.

**1.9** Factory ignition switches (kill switches) are acceptable for stock class if in the original factory location and configuration.

**1.10 Roll Cage** – Stock vehicles with full metal tops are required to have a four (4) point cage. Vehicles without a full metal top shall have a six (6) point cage. General vehicle cage requirements apply (see section 6.7).

**1.11 General Vehicle Requirements** – General vehicle requirements apply (see section 6).

## **2. Legend Class**

**2.1 Tires** - 42" maximum measured tire diameter by sidewall designation. Three bonus points (-3) issued for each inch below 42" to a minimum of 35".

**2.2 Steering** - Front axle steering only, rear steer is not allowed.

**2.3 Body** - Body panels are required. Body panels must closely match the original factory configuration of the vehicle. 66% of the original sheet metal must be in place. Tube bodied vehicles with skins go to Pro Mod.

**2.4 Seating** - Vehicles must have two (2) seats side by side.

**2.5 Engine** - Mass produced automobile/light-truck engine available to the public mounted forward of the driver.

**2.6 Suspension** - Changes in wheelbase allowed from normal suspension movement only.

**2.7 Frame** - Box type or factory frame required (no tube buggies). 66% of original factory frame must be in place.

**2.8 Fuel System** - Factory fuel tank and vents are acceptable. The tanks and vents must be in the stock location and configuration to pass tech. Any modifications to the factory systems will require a rollover valve and fuel vent line shutoff valve located near the fuel tank and accessible to track personnel.

**2.8 Factory Ignition Switches** - Acceptable for the legend class if in the original factory location and configuration. Ignition kill switches must be used if factory ignition switch is not. OSRC technical inspector to determine if the kill switch is acceptable.

**2.9 Formula Toyota** - (F Toy) allowed in class with +15 penalty assessed. Only allowed when there are not enough F Toy vehicles for a class.

**2.10 General Vehicle Requirements** – General vehicle requirements apply- (see section 6).

### **3. Pro Modified Stock Class**

**3.1 Tires** - 40" maximum measured tire diameter by sidewall designation. Three bonus points (-3) issued for each inch below 40" to a minimum of 35".

**3.2 Steering** - Front axle steering only, rear steer is not allowed.

**3.3 Body** - Body panels are required. Body panels must closely match the original factory configuration of the vehicle.

**3.4 Seating** - Vehicles must have two (2) seats side by side.

**3.5 Engine** - Mass produced automobile/light-truck engine available to the public mounted forward of the driver.

**3.6 Suspension** - Changes in wheelbase allowed from normal suspension movement only.

**3.7 General Vehicle Requirements** – General vehicle requirements apply- (see section 6).

### **4. JK Class** (license and registration required)

**4.1 Tires** - Maximum tire size is 40", based on manufactures sidewall stamp. Three bonus points (-3) issued for each inch below 37" to a minimum of 33". Penalty points issued (+3) for each inch up to 40" from the 37" base number. Example, 40" tire has + 9 penalty points.

**4.2 Steering** - JK class is limited to hydraulic assist of stock type components (hydraulic rams OK). Rear steer or full hydraulic steering is not allowed. Cross over steering acceptable.

#### **4.3 Frame** -

**5.3a** Frames must be OEM, or direct OEM design aftermarket replacement. Frame re-enforcement allowed.

**5.3b** Minor frame rail modifications are allowed as follows, notching 50% of existing frame to allow for clearance of suspension components and tires as in 1.7 below. All bolt on or weld on custom brackets are permitted. 3" of frame removal or modification is allowed for custom bumpers on each end of the vehicle

**5.3c** Frames cannot be drilled or punched to lighten them.

#### **4.4 Body-**

**5.4a** Bodies must be full width of OEM. Bodywork must extend a minimum of 24" past the center of the rear axle. Some trimming of body allowed such as fenders and corner panels. Fenders may be trimmed under the area that would be covered by a factory or aftermarket fender flair or a maximum of 3".

**4.4b** Front fender wells may be omitted. All flooring and fire walls must be fully intact with the exception of the following:

**4.4b1** The hump area directly over the transmission and transfer case may be modified to accommodate aftermarket products or lifting of stock components.

**4.4b2** The floorboard may be cut or modified for clearance of rear shocks, fuel tanks and routing of fuel lines.

**4.5 Radiator**-Radiators must be in factory position and covered by the hood.

**4.6 Seating**-Vehicles must have two (2) seats side by side.

#### **4.7 Suspension**

**4.7a** Stock configuration suspension designs required. Air shocks or coil over systems are allowed with a 10 point penalty (+10).

**4.7b** No limitation on suspension attachment point measurements, but overall wheelbase **MUST** remain +/- 3 inches of stock.

**4.7c** Manual or automatically controlled suspension systems that compensate ride height are not allowed. Front bumper mounted winches may be used as an adjustable limiting strap for the front axle. Rear axle winches are also allowed as an adjustable limiting strap.

**4.7d** Portal axles are not allowed.

**4.8 Fuel System**-Factory fuel tank and vents are acceptable. The tanks and vents must be in the stock location and configuration to pass tech. Any modifications to the factory systems will require a rollover valve and fuel vent line shutoff valve located near the fuel tank and accessible to track personnel.

**4.9 Ignition**-Factory ignition switches (kill switches) are acceptable for the JK class if in the original factory location and configuration.

**4.10 General Vehicle Requirements** – General vehicle requirements apply- (see section 6).

## 5. UTV (stock UTVs welcome)

**5.1 Tires** – Classes may be divided on tire size at 27” depending on how many vehicles register. Example, 27 and lower is one class and 28” – 32” is the other class. Tire Size – 32” maximum.

**5.2 Weight Limit**–1800 lbs.

**5.3 Vehicle Width**-limited to 76”

**5.4 Drive Train**–Vehicle must be four wheel drive with stock transfer case and original equipment manufacturer (OEM) branded differentials or direct bolt in aftermarket replacements.

**5.5 Winch**-highly recommended.

**5.6 General Vehicle Requirements**-General vehicle requirements apply- (see section 6).

## 6. Unlimited Class and General Vehicle Requirements

**6.1 Brakes**-Complete brake systems must be in good working condition capable of stopping the vehicle at all times.

### 6.2 Body

**6.2a** The hood must cover the top of the engine completely to pass technical inspection.

**6.2b** Fire walls are required for fire safety and must be a minimum of .040 aluminum, 20-gauge magnetic steel, 3/16" fiberglass or Lexan. Factory firewall and floors in a UTV are acceptable if not modified or meet the above requirements.

**4.2c** All vehicles must have a floor under the driver and passenger seat to rest the occupant’s feet on and protect them from flying parts during breakage. Floor must be a minimum of .040 aluminum, 20-gauge magnetic steel, 3/16" fiberglass or lexan. Expanded metal is acceptable material as long as it meets the above requirements except in the street stock class where floor factory floor boards are required. UTVs must have OEM plastic or meet the above requirements.

**6.2d** Body parts damaged, missing, or torn off during the course of an event that were in place after a vehicle passed technical inspection must be approved by a Marshal. Vehicles that do not meet safety requirements after being damaged must be repaired or be disqualified from that course or the event.

**6.2e** Plexiglas hoods or windshields are not allowed.

**6.3 Cooling**-Radiator mounting must be designed so that in the event of a break in the radiator, spectators, spotters and drivers are protected from the coolant spill. Radiators must be securely mounted. Hoses and connections must be in good condition without cracks. Top mount (roof mount) radiators are not approved. Radiators must have an overflow bottle connected to the radiator by an overflow tube. Spilled coolant shall be removed from the course by the competitors after completing the obstacle.

**6.4 Electrical**-Maintenance free type batteries with adequate mounting to keep the battery in place in the event of a roll are required. Mounting must be a clamp type mount that "cages" the battery in position. Wires must be in good condition and safely routed. Exposed or burned wires are not approved.

**6.5 Engine**-Engines must be free of fluid leaks that pose a fire threat and be of OEM automotive type and readily available to competitor’s in their country of origin.

### 4.6 Fuel System

**6.6a** Non-vented gas caps are required. Fuel system must be sealed with a rollover valve installed in the fuel vent line. Vent line must be routed so that if the rollover valve fails, fuels will not spill.

**6.6b** Vehicles leaking fuel will be assessed TEN (10) PENALTY POINTS. Vehicles leaking fuel profusely will not be allowed to continue until repairs are made.

**6.6c** Throttle assemblies must be in good order and work smoothly. Hand throttles must automatically return to the non-throttle position.

**6.6d** Propane systems must have an electric energized to open solenoid for fire safety.

**6.7 Roll Bars/Cages** - Roll bar construction must be welded and connection points of the roll cage must tie in to the frame of the vehicle. Body mounts are considered a tie in point for Street Stock class. Bolt in cages are approved at factory mounting locations. Roll cages must be capable of protecting the driver and spotter from injury. Old School Rock Crawl will not be responsible for cages that fail. The safety of the roll cage is the responsibility of the driver and spotter.

**6.7a** Street Stock and Legend class vehicles with metal roofs may use a four point cage.

**6.7b** All other vehicles must use a six point cage.

**6.8 Seating** - Seats must have adequate support for the driver and spotter.

**6.9 Steering** - All steering components (u-joint, rag joint, electrical etc.) must be in good working order as determined by an Official.

Hydraulic steering fluids must not leak.

**6.10 Suspension** - Suspension pivot points and connecting points must be free of cracks and in good physical condition. Manual controlled suspension systems may not control individual tires. These systems must control either the entire front or entire rear axle.

**6.11 Tires** - All D.O.T. stamped tires are approved. UTV's may use D.O.T or UTV/ATV type tires. All others must be approved by Old School Rock Crawling.

**6.12 Winches** - Fully operational, professionally built and sold electric, hydraulic, and power take off winches with a minimum of five thousand (5000) pound rating are approved for operation of full size 4x4 vehicles. UTVs may use smaller winches. Operational winches must use rope (nonmetal) with minimum burst strength of nine thousand five hundred (9,500) pounds. Winches with wire rope may not be used without the permission and supervision of a Marshal for extraction of vehicle and only with a winch weight to hold the rope down in case of breakage. Rope must be in acceptable condition with minimal fraying or kinks. Clevis hooks must be rated at ten thousand (10,000) pounds. UTV ropes must be rated at 5500 pounds with a 6000 pound hook. Winch must be mounted using all factory mounting positions either on the bottom, front, back and be securely bolted down. Winch hooks must be equipped with a small strap that is to be used as a handle when winching. Violation will result in disqualification (50 points).

**6.13 Frames** - Frames must be in good condition, free of cracks, designed to handle the abuse of rock crawling and tied to a roll cage that meets Old School Rock Crawling rules.

**6.14 Fire Extinguisher** - One (1) Fire extinguisher is required in the vehicle. Extinguisher must be fully charged. All vehicles must have a fire extinguisher fixed inside the vehicle that can be easily reached, released and used by the driver when the vehicle is any position-

**6.15 Window Nets** - Window nets and or arm restraints are highly recommended to avoid injury.

**6.16 Axles** - Axles including, but not limited to, ring and pinions, housings, hubs, axles, CV's, etc. must be OEM type and readily available in the competitors country of origin. Portal Axles are not allowed in the Street Stock.

**6.17 Battery Cutoff Switch**-All vehicles using electrical fuel pumps must be equipped with a cutoff switch or lanyard type kill switch (both types preferred for safety). The switch must be easily accessible to the driver, spotter and course workers. The switch must kill the engine & fuel pump. Dash mounting is recommended. The stock ignition switch serves as a kill switch in UTVs, non-stock switches must meet the above requirements.

**6.18 Foot Bars**-Foot bars must be constructed of a minimum of 1.25" OD x .090 minimum wall tube. Foot bars must be installed between the front and rear hoop of the main roll cage at a minimum height of 6" measured from the vehicle floor if not incorporated into the original vehicle design. The foot bar must be designed to keep feet inside the vehicle in case of roll over.

**6.19 Seat Belts**-Lap belts or shoulder harnesses are required and a five point 3" race harness is recommended. Seat belts must meet the manufacturer's specifications. Seat belts must function and be used at all times or the team will be disqualified (50 pts.). Mounting and use must meet the manufacturer's recommendations and directions. Seat belts must be in good working condition.

**6.20 Transfer Case**-Must be of OEM automotive type and readily available in the competitor's country of origin.

**6.21 Transmissions**- For full size 4x4s the transmission must be OEM automotive type and readily available in the competitor's country of origin. UTVs see section five.

**6.22 Vehicle Numbers**-Vehicles must have numbers at least 5" tall displayed.

**6.23 First Aid Kit**-A first aid kit is recommended for each team.

**6.24 Helmets**-D.O.T. helmets are required.

**6.24 Vehicle** - **Only one full size 4x4 or SXS can be entered per driver. Example, driver can't enter one SXS into the rock crawl and also enter a different SXS for Rock Cross to be scored for the overall event winner.**

## General Regulations and Scoring Rules

### **1. Class Disputes & Challenges**

Any team may challenge another team's vehicle compliance with class rules at Technical Inspection and Registration before closing time of registration (event day 1). The challenge must be in writing. Old School Rock Crawling will inspect the vehicle and issue a ruling. Vehicles found to be compliant will be passed for competition and the challenging team will receive a 15 point penalty assessed to their score for the event. Vehicles found to be non-compliant will be issued a 15 point penalty and be required to repair the problem or be

disqualified. A vehicle technical compliance protest must be accompanied with a \$20 fee from the protesting party.

**2. Driver License**-Competitors must have a valid driver license from competitor's home state or country.

### **3. Safety**

**3.1** Safety requirements include, but are not limited to, the proper use of seat belts, winches, spotter straps (15' min.), controlling spilled fluids, no loose articles in the vehicle, etc... Old School Rock Crawling Officials have the right, but not the responsibility, to advise spotters and drivers of unsafe acts. Acts deemed unsafe by an Official must stop immediately. Three warnings will disqualify that team. Disqualified competitors will immediately be issued 50 points and shall move to the next obstacle.

**3.2** Alcohol, drugs and other mind altering substances are not allowed at the events. Possession is grounds for disqualification.

**3.3** Old School requires competitors (drivers) to use D.O.T. or Snell approved helmets. Helmets are required for spotters that ride. Helmets must be approved for motor vehicle use in the country of origin. US competitors must use Snell or DOT approved. Gloves, eye protection, fire suits, neck braces, emergency cut out switches or any other safety equipment related to you or your vehicle are recommended.

**3.4** Pushing running vehicles is forbidden and the team will receive a 10 point penalty at the second warning. Pulling vehicles with the use of a strap or rope is allowed. Using hand holes in straps or wrapping is not allowed. Spotters will be warned if they are in dangerous areas.

**3.5** All injuries must be reported to an Old School Rock Crawling Marshal at the time of the occurrence.

**3.6** The driver's safety meeting is mandatory for all competing teams. Failure to be at the meeting can result in disqualification. A driver may designate his spotter to attend in his place. There will be no excuse for not knowing the rules.

### **4. Officials**

**4.1** Officials score the competitors. **All calls made by an Official are final.** Old School Rock Crawling reserves the right for Officials to disqualify any competitor who in their judgment is showing poor sportsmanship, cheating, drinking alcohol, behaving disorderly, causing environmental concern, or otherwise creating problems. See sportsmanship for treatment of Officials, spectators and volunteers

**4.2** All calls made by Old School Rock Crawling are not open to litigation. Teams signing the Old School Rock Crawling waiver relinquish all legal rights for litigation against Old School Rock Crawling or anyone acting on behalf of Old School Rock Crawling. All calls by officials are made in good faith and are not biased in any way other than to follow the intent of the rules as defined and interpreted by Old School Rock Crawling. Any and all court cases will be held in Delta Utah, Old School Rock Crawling's head office.

**5. Sportsmanship**-During the event, (registration day through the awards ceremony), sportsmanship is required. If a competitor, team member or any member of the competitors group is arrested for any reason, is rude or abrasive to local authorities or Old School Rock Crawling Officials, destroys property, or displays drunken or disrespectful behavior will be disqualified. Sportsmanlike conduct is demanded from all competitors at all times. A 10 point un-sportsmanship penalty will be assessed at the second warning. A third infraction will be cause for disqualification or a 50 point penalty.

### **6. Environmental**

**6.1** Competitors shall keep all fluids inside their vehicle. Oil or fuel spilled on course, at camp, or during registration shall be removed by the competitors and remain his property. All trash must be disposed of properly in waste containers. Failure to be environmentally responsible will result in 50 points or disqualification at the Official's discretion.

**6.2** Teams leaving roadways and designated routes in the event area will be assessed 10 penalty points at their next obstacle. Disqualification may be assessed for avoidable flagrant disregard of marked or existing routes at an event.

**6.3** Vehicles leaking fluid (more than a few drops) will be assessed 10 penalty points and may not continue until the problem is corrected.

**7. Scoring** - There are X amount of stages per course for both classes. In each stage, competitors negotiate their vehicle through beginning, intermediate and ending gates within a specified time limit. Stop and start gates are clearly marked with intermediate gates in between. The vehicle's front axle must clear the stop gate to complete the stage within the time limit. Competitors are allowed a specific amount of time to walk and assess each stage before their time for the stage actually starts usually at the beginning of the event after the drivers meeting.

Low score wins. Competitors start each stage with 0 points each and incur penalties/deductions/earned points as shown below:

#### **7.1 Scoring Protests**

**7.1a.** Scoring protests must be placed no later than 10 minutes after finishing a course. Mathematical scoring errors must be placed before the awards ceremony. After the award ceremony starts, all results are final.

**7.1b** Course scoring protests shall be placed at the obstacle where the problem occurred after the obstacle is completed. Crowd input or video play back will not be considered evidence during this process.

**7.1c** Protests will not be allowed on any safety violation or disqualifying activity.

**7.1d** Scoring protests are permitted under the following conditions:

**7.1d1.** A competing team may only lodge a protest against their own score.

**7.1d2.** Only the driver and spotter may protest.

**7.1d3.** Scoring protests must be placed before moving to the next obstacle and within 10 minutes of completing the obstacle where the dispute occurred, or they will be dismissed.

**7.1d4.** Protests must be made to a course Judge or an Old School Rock Crawl Marshal.

**7.1e** If a protest has been found valid, scored points will be adjusted on the teams score.

**7.2 Drivers & Spotters** - The driver and the spotter may switch places if a spotter or driver becomes injured during an event if alternate spotter is not available. All changes must be approved by a Marshall and are limited to one change per event.

**7.3 Reversing Direction of Travel** - One (1) penalty point is issued for reversing direction by competitors. Reversing direction is when a driver changes direction of travel, or pushes in the clutch and rolls back, etc. Reversing direction is not counted when the vehicle is nudged back by the obstacle. If he then chooses to reverse direction, he will receive the point for the direction change. Penalty points will not be assessed when a vehicle does not move and the gear selector is actuated. (example, twin sticking). A backing penalty is issued when a team uses a reverse burn.

#### **7.4 Gates**

**7.4a** Each obstacle is marked with gates. The gates include the start gate, course gates (cones), and trees or bushes that are tagged with red ribbon. Ten (10) points will be issued for every gate touched by any part of the vehicle including tires. This includes the base of the gate. Gates that fall over due to unstable rocks that have been touched by the vehicle will not count as a touched gate unless rocks have been stacked for that purpose. Cones blown over by wind or exhaust also do not count against the team. If spotters, winch cables, pull straps, etc., touch a gate, a gate penalty will be counted. Once a gate is touched it is considered disqualified from that obstacle for the team who touched it and will not be counted for a second contact.

**7.4b** Gates are designed to lay out the course, however; a competitor may exit a gate and return through the same gate without points or disqualification in areas designated and advised by the Official. It is the responsibility of the competing team to ask an Official prior to any attempt to purposely leave a laid out course.

**7.4c** Driving outside of the course cones to avoid an obstacle is considered leaving the course, and forty (40) penalty points will be issued. If the vehicle has at least two tires on the course at all times, only ten (10) penalty points will be given, the same as if he hit a cone. For example, if the two outside tires are off the course, the two inside tires must remain inside the cone. Running over the cone with an inside tire is forty (40) penalty points, the same as leaving the course to avoid an obstacle.

**7.4d** Event Banners and pennants may be used as course boundaries. Contact with such banners is not permitted. A vehicle touching a banner will result in a penalty of ten (10) penalty points. Once a competitor starts to touch the out of bounds area, the team will be given a warning of the infraction, the competitor then has the option of reversing or moving away from the out of bounds (a reversal will be penalized on the teams score). If the vehicle moves further out of bounds the 10 point penalty will be issued. Further movement out of bounds will disqualify the team on that obstacle.

**7.4e** Forty (40) penalty points will be issued when a competitor leaves a course without advising an Official (this is for spectator safety or on courses with multiple lines)

**7.4f** A team's time starts when the tires of the vehicle or a team member breaks the plane of the start gate. Time ends when the starting tires completely pass the end gate.

#### **7.5 Street Stock Line, Legend Line, Unlimited Line and Bonus Line** - (-15 points)

**7.5a** Taking the route available for Class competitors on designated obstacles will result in zero (0) penalty points being issued for competitors. Upper Class vehicles using a lower class line will be considered out of bounds and receive forty (40) points.

**7.5b** BONUS points will be awarded to competitors who choose not to take the class line and attempt the next harder line. It must be completed without timing or pointing out. Class competitors may not use the next easier line. It must be completed without timing or pointing out. Bonus lines may be available for all classes.

**7.6 Bypassing or No Show** - A team that chooses to completely bypass an obstacle or does not show up for the 3 minute call will receive 50 points. A team that places two tires (on the vehicle) through the start gate to time out will receive 40 points instead of 50 for a no show (example, the vehicle is damaged and has no chance of completing the obstacle).

#### **7.7 Spotter Ride Tokens** - (-15 points)

**7.7a** A team whose spotter remains in the team's vehicle during an entire obstacle will receive a fifteen (-15) point deduction from the team's score for that obstacle. Drivers and spotters must wear seat belts at all times when riding in the vehicle. The team can only receive the spotter ride tokens two times at each competition (-30 points maximum deduction) and must inform the obstacle Judge that the spotter is going to ride. Once the spotter or driver leaves the vehicle they do not receive the ten (-15) point deduction for spotter ride. The vehicle must be completely stopped before the spotter can exit the vehicle.

**7.7b** Vehicles with only one seat may use a spotter ride token for fifteen (-15) points, but the spotter must remain behind the

starting gate during the entire obstacle. If the spotter enters the obstacle, the team does not receive the fifteen (-15) point deduction. Two attempts only per team per event. Radios may not be used by the team for this attempt.

**7.7c** Spotter ride tokens are only earned if a team completes the obstacle with less than forty (40) points.

~~**7.8 Rear Steer** – Six (6) penalty points will be assessed if rear steer is used. Only one rear steer penalty will be issued per obstacle.~~

### **7.9 Tools-**

**7.9a** Vehicles must pass through an obstacle under the power of the vehicle and spotter. Tools may be used with a thirty (30) point tool penalty. Tools are considered any item used as a means of leverage or bridge building that is brought with the competitor and not found naturally in the area surrounding the obstacle. Rocks may not be carried in a vehicle. Spotters may use straps (15' minimum length) on the vehicle to aid in spotter leverage without endangerment and will not be assessed tool infractions for such use. Torque/leverage multipliers for spotters are counted as tools. Tools used to sweep the course are considered a penalty.

**7.9b** Tools may be used to repair vehicles while on the clock. Time out will not be allowed for repairs without disqualification.

Only the driver and spotter are allowed to work on the vehicle and must bring all tools into the course or have them in the vehicle.

### **7.10 Winching**

**7.10a** Winching is assessed a forty (40) point penalty for all classes and points the team out for that obstacle. Winching is considered when a team hooks a winch cable/rope to any anchor and begins to load the cable. A cable is considered loaded as soon as the cable has tension on it and the winch motor is actuated. There are occasions where an Official or Marshal may allow a cable to be attached to an anchor for safety. No points will be issued as long as the winch is not used to pull the vehicle. This is called a safety cable.

**7.10b** Winch points may be set before the competition begins and shall not be provided upon request by competitors before attempting an obstacle if a winch point is not already established. Approved and established winch points will remain the same throughout the competition.

**7.10c** An Old School Rock Crawling approved winch weight bag must be used on all steel cables used for winching.

### **7.11 Disqualification**

**7.11a** Course disqualification (50 points) may be issued after **two warnings** about any violation including but not limited to the following:

**7.11a 1.** Safety issues as determined by Old School Rock Crawling Officials.

**7.11a 2.** Environmental issues as determined by Old School Rock Crawling Officials.

**7.11a 3.** No show at an obstacle. This includes not having the front axle pass the starting gate of the obstacle.

**7.11a 4.** Starting out of order at an obstacle.

**7.11a 5.** Un-sportsman like conduct (see section 5).

**7.11a 6.** Unsafe vehicle condition as determined by Old School Rock Crawling Officials.

**7.11a 7.** Exhibition of speed.

**7.11a 8.** Not leaving the course or area near a course when instructed by an Official.

**7.11b** Event disqualification (no score) may be issued after two **warnings** about any violation. A 10 point un-sportsmanship penalty must be issued prior to being disqualified (after the second warning). Disqualification must be approved by a court of three Marshals and includes but is not limited to repeated violations of any item in 7.12a.

### **7.12 Suspensions/Fines/Probation/Remedies/Sportsmanship/Penalties**

**7.12a** Old School reserves the right to suspend, fine, place on probation and institute remedies to competitors and Officials. Possible reasons for these actions include, but are not limited to; consumption of drugs or alcohol, environmental degradation, violent behavior, cheating, legal action or foul and abusive language. The suspensions, fines, probation, and remedies shall be determined by a court of three Marshals and the course Officials involved.

**7.12b** Written protests may be delivered to Old School Rock Crawling on any such suspensions/fines/probation/remedies to be considered by the same court for dismissal.

**7.12c** Ten (10) penalty points may be issued for sportsmanship violations after the first warning.

**7.13 Outside Team Help** - Only the driver and the spotter are allowed to touch, navigate or direct the vehicle while on a course and the clock is running. Any outside help will result in disqualification (50 points) after one warning. This includes any kind of outside signal or communication to a team on the course while the clock is running

**7.14 Progression Points** - Minus 2 points (-2) earned for clearing an intermediate gate with both axles. This excludes stop and start gates. Option gates are worth more than 2 points and are counted separately (see section 7.5). Credits are awarded only after the pair of gates has been successfully completed and the rear tires have passed the pair of cones. Progression points are awarded even if the obstacle is not completed.

**7.15 Tie Breaker** - Least points earned at last Stage of the event, 2<sup>nd</sup> to last Stage of the event, etc.

## **8. Technical Inspection**

**8.1** Vehicles must have numbers and stickers placed in the recommended areas as designated by the Officials.

**8.2** Vehicles cannot be switched to a spare vehicle during an event under any condition. Any modification made after technical inspection will be subject to disqualification (example: switching to a tire size over the maximum specified in the class).

**8.3** A post event technical inspection may be required on winning vehicles. Winners and their vehicles are required to be available for technical inspection within 10 minutes of completion of their last obstacle. Random inspections may also be done on any vehicle at any time.

**9. Walking the Course** - The first competitor from each class at each course that has not been attempted during a competition day has three (3) minutes to walk the course. Once a course has been attempted by each class, the course shall not be walked. Disqualification may be issued for unauthorized walking of the course.

**10. Age** - Competitors under 18 years of age must have parental or guardian consent in writing to compete and pass a driving test (forms are available). Sixteen (16) years old is the minimum age to be scored and must have notarized parental authorization forms.

**11. Starting Order** - Starting order is based on a random draw system that is reversed the next day. The order is drawn at technical inspection. Competitors that tech late will be placed at the start of a group for both days.

**12. Late Registration** - Teams who tech late on Friday will be assessed a 10 point penalty.

**13. Class Size** - Four registered vehicles to constitute a class. Vehicles without a class will be assigned by OSRC. Penalty or bonus points may be assessed.

**14. Burden of Proof** - The burden of proof for any rule is the team or driver's responsibility.

#### **Trail Buggy Class**

**2.1 Tires** - 42" maximum measured tire diameter by sidewall designation. Three bonus points (-3) issued for each inch below 42" to a minimum of 35".

**2.2 Steering** - Front axle steering only, rear steer is not allowed.

**2.3 Seating** - Vehicles must have two (2) seats side by side.

**2.4 Engine** - Mass produced automobile/light-truck engine available to the public mounted forward of the driver.

**2.4 Suspension** - Changes in wheelbase allowed from normal suspension movement only.

**2.6 Fuel System** - Factory fuel tank and vents are acceptable. The tanks and vents must be in the stock location and configuration to pass tech. Any modifications to the factory systems will require a rollover valve and fuel vent line shutoff valve located near the fuel tank and accessible to track personnel.

**2.7 Factory Ignition Switches** - Acceptable for the Trail Buggy class if in the original factory location and configuration. Ignition kill switches must be used if factory ignition switch is not. OSRC technical inspector to determine if the kill switch is acceptable.

**2.8 Formula Toyota** - (F Toy) allowed in class with -15 penalty assessed. Only allowed when there are not enough F Toy vehicles for a class.

**2.9 Purse** – Trophy class only. No purse will be issued.

**2.10 General Vehicle Requirements** – General vehicle requirements apply- (see section 6).